



CHARACTER RECORD SHEET

SIZE	AGE	GENDER	HEIGHT	WEIGHT	EYES	HAIR	SKIN	CHARACTER RECORD SHEET
ABILITY NAME		ABILITY SCORE	ABILITY MODIFIER	TEMPORARY SCORE	TEMPORARY MODIFIER			
STR STRENGTH								
DEX DEXTERITY								
CON CONSTITUTION								
INT INTELLIGENCE								
WIS WISDOM								
CHA CHARISMA								
HP HIT POINTS								
AC ARMOR CLASS								
TOTAL								
TOTAL								
TOUCH ARMOR CLASS								
FLAT-FOOTED ARMOR CLASS								
INITIATIVE MODIFIER								
TOTAL								
SAVING THROWS								
FORTITUDE (CONSTITUTION)								
REFLEX (DEXTERITY)								
WILL (WISDOM)								
BASE ATTACK BONUS								
GRAPPLE MODIFIER								
TOTAL								
SPELL RESISTANCE								
MELEE attack bonus								
RANGED attack bonus								
TOTAL								
CLASS SKILL?								
SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY MODIFIER	RANKS	MISC MODIF.		
☐ APPRAISE ■		INT						
☐ BALANCE ■		DEX						
☐ BLUFF ■		CHA						
☐ CLIMB ■		STR						
☐ CONCENTRATION ■		CON						
☐ CRAFT ■ ()		INT						
☐ CRAFT ■ ()		INT						
☐ CRAFT ■ ()		INT						
☐ DECIPHER SCRIPT		INT						
☐ DIPLOMACY ■		CHA						
☐ DISABLE DEVICE		INT						
☐ DISGUISE ■		CHA						
☐ ESCAPE ARTIST ■		DEX						
☐ FORGERY ■		INT						
☐ GATHER INFORMATION ■		CHA						
☐ HANDLE ANIMAL		CHA						
☐ HEAL ■		WIS						
☐ HIDE ■		DEX						
☐ INTIMIDATE ■		CHA						
☐ JUMP ■		STR						
☐ KNOWLEDGE ()		INT						
☐ KNOWLEDGE ()		INT						
☐ KNOWLEDGE ()		INT						
☐ KNOWLEDGE ()		INT						
☐ KNOWLEDGE ()		INT						
☐ LISTEN ■		WIS						
☐ MOVE SILENTLY ■		DEX						
☐ OPEN LOCK		DEX						
☐ PERFORM ()		CHA						
☐ PERFORM ()		CHA						
☐ PERFORM ()		CHA						
☐ PROFESSION ()		WIS						
☐ PROFESSION ()		WIS						
☐ RIDE ■		DEX						
☐ SEARCH ■		INT						
☐ SENSE MOTIVE ■		WIS						
☐ SLEIGHT OF HAND		DEX						
☐ SPELLCRAFT		INT						
☐ SPOT ■		WIS						
☐ SURVIVAL ■		WIS						
☐ SWIM ■		STR						
☐ TUMBLE		DEX						
☐ USE MAGIC DEVICE		CHA						
☐ USE ROPE ■		DEX						
☐								
☐								
☐								

■ Denotes a skill that can be used untrained.
☐ Mark this box with an X if the skill is a class skill for the character.
 Armor check penalty () applies. (Double penalty for Swim.)

