Zapanenl HARACTER	h Prazox (Sacl	ha)	Josh PLAYER		DUNGEONS							
Dread Ne	ecromancer 7		Augmented Undead	Chaotic Evil ALIGNMEN	TY	TRAGONS						
Medium		lale ENDER HEIGHT	WEIGHT	EYES HAI	R	SKIN	CHARACT	TER 1	RECO	RD S	HEE	T
ABILITY NAME	ABILITY ABILIT	Y TEMPORARY TEMPORARY ER SCORE MODIFIER	TOTAL	. BASE HP (BEFORE CON	TEMPORARY	HP WOUNDS	NONLETH DAMAG	IAL E		SPE	ED	
STR STRENGTH	7 -2	нг	HP 36	(BEFORE CON						20 fe	eet	
DEX	15 2	_	AC OR CLASS 19	= 10+ 6	+ 0	+ 2 + (0 + 1	+ 0] + [0 _	DAMAGE R	REDUCTION
CON	10 0		TOTAL	ARMOR BONUS	SHIELD BONUS	DEX SI MODIFIER MOD	ZE NATURAL DIFIER ARMOR	DEFLECTI MODIFII	ON N ER MO	IISC D	R 4/BL	& Magic
INT	14 2	Ţ	DUCH 12	FLAT-FOOTE	17	SKILL?		SKILL	S (MA) LASS/CROS	K RANKS S-CLASS)	10/5
WIS	13 1	ARM	OR CLASS	ARMOR CLASS		SKILL NAME		KEY ABILITY	SKILL MODIFIER	ABILITY	RANKS	MISC MODIFIER
CHA		<u> </u>	SITIATIVE MODIFIER		-	ū			6	_ 2		<u> </u>
CHARISMA	21 5			TOTAL DEX MODIFIER	MODIFIER	☐ Appraise ■ ☐ Balance ■		INT ★DEX	2	=	+ +	_+ <u> 4 </u>
		TAL BASE ABILITY MODIFIER MO	AGIC MISC. 1	MODIFIER +2 vs. control	MODIFIERS	■ BLUFF ■		СНА	19		+10_	+ 4
	ITUDE ITUTION)	2 = 2 + 0 +	+ +	DN bonuses	to most	□ Сымв ■		★STR	-2 15	= -2 -	+ + 10	+
	LEX	4 = 2 + 2 +	+ + +	fort saves		■ CONCENTRAT ■ CRAFT ■ (ION ■	CON) INT	4	= _ 2	+ <u> </u>	+ 13 + 2
•	ERITY)		الطال	-		■ CRAFT ■ () INT	2	_ 2	+	+
(wisi	DOM)	5 + 1 +				■ CRAFT ■ (·) INT	2	=	+	_+
DAC	E ATTACK	PONUS	SP	PELL		■ DECIPHER SC		INT	5	= 2 -	+	.+
DASI	E AI IACK	BONUS 3	RESIS	TANCE		□ DIPLOMACY ■□ DISABLE DEV		CHA INT	2	2	r +	.T
GE	RAPPLE					■ Disguise ■		СНА	15		+10	_+
	MODIFIER	1 = 3	+ -2 +	SIZE MISC		☐ ESCAPE ARTIS	T ■	★DEX	2	=	+	_+
		TOTAL BONUS	MODIFIER	MODIFIER MODIFIER		☐ FORGERY ■		INT	5	= <u></u> -	+ _	_+
				STR SIZE		☐ GATHER INFO		CHA CHA	5		+	+
Ν	MELEE		BASE ATTACK BONUS		MODIFIER	☐ HEAL ■		WIS	1	= 1	+	_+
a ⁻	ttack bonus	=	3	+ 2_ + _0_ +		■ HIDE ■		★DEX	5	=	+	_+
R	ANGED ttack bonus	5 =	3	+ 2 + 0 +	-1 () 1	■ INTIMIDATE■ JUMP	ı	CHA ★STR	-2	= 2	+ +	+
		TOTAL	BASE ATTACK BONUS	DEX SIZE MODIFIER MODIFIER	MISC	■ KNOWLEDGE	(Arcana) INT	2		+	+
						■ Knowledge	`) INT	13	= 2 -	+8	+ 3
	ATTACK	ATTACK BOI	NUS D	AMAGE CRIT	TCAI	☐ KNOWLEDGE	`	,	7	=	+ + 5	+
CI	harnel Touch	+5	1	d8+1		☐ KNOWLEDGE☐ KNOWLEDGE	,) INT) INT	7		+5	- '
RANGE	TYPE		NOTES			☐ LISTEN ■	(WIS	1	=	+	_+
						☐ Move Silent	LY	★DEX	2	= 2 -	+	_+
MMUNITIO	ON					□ OPEN LOCK□ PERFORM (,	DEX) CHA	5		+ +	_+
						☐ PERFORM () CHA	5	=5	+	_+
	ATTACK	ATTACK BOI	NUS D	AMAGE CRIT	ICAL	☐ PERFORM () CHA	5		+	_+
Masterwo	rk Composite Lo	ongbow +5		1d8 x	١ ٠	■ Profession	`) WIS	1	= <u>1</u> - 1	+	_+
RANGE	TYPE		NOTES			■ Profession □ Ride ■	() WIS DEX	2	=	+ +	.+ +
110						☐ SEARCH ■		INT	2		+	+
мминітю	ON 40 Arro	ows				☐ Sense Motiv		WIS	5			+ 4
	ATTACK	1771 SV DO				☐ SLEIGHT OF H	HAND	★ DEX	2		+ +	
	ATTAGK	ATTACK BOI	NUS D	AMAGE CRIT		■ SPELLCRAFT □ SPOT ■		INT WIS	1		r +	.T
RANGE	TYPE		NOTES			☐ SURVIVAL ■		WIS	1		+	_+
MANGE	1175		NOTES			□ Swim ■		★STR	-2	= -2 -	+	.+
						☐ TUMBLE ☐ USE MAGIC D	EVICE	★ DEX CHA	6		+ + 1	+
MMUNITIO	ON					☐ USE MAGIC L	LEVICE	DEX	2	2	+	_+
	ATTACK	ATTACK BOI	NUS D	AMAGE CRIT					0	=	+	_+
								+	0	=	+	+
RANGE	TYPE		NOTES				L			=	+	.+
						■ Denotes a skill that ☐ Mark this box with	can be used untraine an ■ if the skill is a c	a.		CP effect	s (UIICK	to change
MMUNITIO) N					★ Armor check penalty						

⊙ Yes Mithral Breastplate +1 Light 6 5 — <u>unread in united in the light of the light </u>									FEATS			SPELLS		
AMMON/PROTECTIVE ITEM OND SPECIAL PROPRETIES PROTECTIVE ITEM AC BOINUS WEIGHT CHECK FEMALY PROTECTIVE ITEM AC BOINUS WEIGHT CHECK FEMALY PROTECTIVE ITEM AC BOINUS WEIGHT CHECK FEMALY SPECIAL PROPRETIES SPECIAL ABILITIES SPECIAL ABI		CAMPAIGN							PRIMARY SPELLCASTING DOMAINS/SPECIALTY SCHOOL STATISTIC					
Care				27,6	600				CHA					
ARMONE/PROTECTIVE ITEM AC BONUS WILCHT SPECIAL PROPERTIES O 15% 15.00 PROTECTIVE ITEM AC BONUS WILCHT SPECIAL PROPERTIES O 16% 15.00 PROTECTIVE ITEM AC BONUS WILCHT SPECIAL PROPERTIES O 17 FR POSSESSIONS TIME TIM		EXPERIENCE POINTS							0:					
Milthral Broastplate +1 Light				GI	EAR									
Milthral Broastplate +1 Light		ARMOR/PROTECTIVE IT	ЕМ	TV	DE I	AC PONUS	MAY	·						
No CHECKER PRANTY PRICE AND STREET AND STREET SPECIAL PROPERTIES	Wearing?	_							unde	ead, inflict lig	ht wounds, ra	y of enfeebl	lement,	
SHELD/PROTECTIVE ITEM AC BONUS WEIGHT CHECK PENALTY SPECIAL PROPERTIES O% PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES OTHER POSSESSIONS TITM Clock of Charisma +2 Efficient Quiver Add arrows Gloves of Dexterify +2 Hat of Disguice Hardy Haversack 6.00 Interim Medical Composition for Sense (and sense) Add arrows Gloves of Dexterify +2 Hat of Disguice Hardy Haversack 6.00 TOTAL WEIGHT CARRIED Z Z Z Z Z Z Z Z Z Z Z Z Z	O No	1						s						
SPECIAL PROPERTIES O % PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES O % SPECIAL PROPERTIES AC BONUS WEIGHT SPECIAL PROPERTIES D W Light Vision Addressen All Locations Among a company of the location of the loca		0 15%			15.00									
PROTECTIVE ITEM ACE BONUS WEIGHT SPECIAL PROPERTIES OTHER POSSESSIONS TITM C. W. TITEM C. W. TITEM C. W. TITEM C. S. TITEM C		SHIELD/PROTECTIVE ITE	м	46.00	NU.6 NV.5		EGY DENIAL	· 	deat	th knell, false	life, gentle re	pose, ghou	I touch,	
SPECIAL ABILITIES Amulet of Natural Armor+1 PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES Amulet of Natural Armor+1 PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES DTHER POSSESSIONS TEM P.C. WT. ITEM P.C. WT. P.C. WT. ITEM P.C. WT. P	Using?			AC BO	NUS WE	IGHI CH	ECK PENAL	ΙΥ		sum	mon swarm,	summon und	ead II*	and,
PROTECTIVE ITEM Amulet of Natural Armor+1 PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES Convertible Special Sp	O No	SPELL FAILURE		SI	PECIAL PROPI	ERTIES			Nec	rotic Cyst, N	ecrotic Scrying	<u></u>		
PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES AC BONUS WEIGHT SPECIAL PROPERTIES PROTECTIVE ITEM CC BONUS WEIGHT SPECIAL PROPERTIES OTHER POSSESSIONS TITM PC WT. TITM PC C WT. Cloak of Charisma +2 Efficient Culver 2 2.00 Efficient Culver 2 2.00 Masterwork Composite longbow Pc Ac Bonus Weight Pc Park Ann. 5 fi radius Pc Ac Min DC 186 or half-beneared and possess of possess o		0%												
Amulet of Natural Armor+1 PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES		DPOTECTIVE ITEM							dead	d, summon u	indead III*, va	mpiric touch	1	
PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES Stability (14 vs. Implicit uses) Profiles the first composite broad-over characteristic profiles the stable composite from the stable composite broad-over characteristic profiles the stable composite from the stable composite from the stable characteristic profiles the stable composite from the stable characteristic profiles the stable chara				C BONL	JS WEIGHT	SPECIAL	PROPERTIE	Low Light Vision						
PROTECTIVE ITEM AC BONUS WEIGHT SPECIAL PROPERTIES Proficion twill composite longbox Chamel Touch (1681 nogelive energy beart facility fices posson, summor under a first find the profit of eating formation of the profit posson, summor under a first find the profit of eating formation of the profit posson, summor under a first find the profit posson, summor under a first		Amulet of Natural Amilor							,					
OTHER POSSESSIONS TEM PC. WT. TITM PC. WT. Cloak of Charisma +2 Efficient Quiver Masterwork Composite longbow 40 arrows Gloves of Dexterity +2 Hat of Disguise Handy Haversack 5.00 Load Description of the Composite Longbox Load Description of the Composite Load Load Load Load Load Load Load Load		PROTECTIVE ITEM	А	C BONL	JS WEIGHT	SPECIAL	PROPERTIE	S		tentacles, fear, giant vermin, inflict critical wounds				
Cloak of Charisma +2 Efficient Quiver 2.00 Masterwork Composite longbow 40 arrows Gloves of Dexterity +2 Hat of Disguise Handy Haversack 8.00 Handy Haversack 8.00 TOTAL WEIGHT CARRIED 22 LIGHT MEDIUM HEAVY LIFT OVER LIFT OFF PUSH OR LOAD LOAD LOAD LOAD LOAD LOAD LOAD LOAD								Charnel Touch (1d8+1 negative	Nec	rotic Domina	tion			
Cloak of Charisma +2		ОТ	ΉE	R PO	SSESSI	ONS		Charnel Touch (2 negative energy	mag	ic, insect pla	gue, lesser pl	anar binding	g, magic	
Cloak of Charisma +2 2.00 2.00 2.1 Turn Rasistance Negative Energy Burst 1/day (S. faulds, 2/d. Mill Dc.18 for half) (Free Action, Will Dc.18 for half) (Free Action, Will Dc.18 for half) (Free Action, Will Dc.18 for shaken) (F			PG.	WT.		ITEM	PG.	WT.		bloo	d*, slay living	g, summon un	dead V*, ur	ndeath to
Eithicefit Guiver 4.00 Negative Energy Burst 1/day DC 18 or half Fear Aura, 5 it radius General Substantial General Subs				0.00						6тн:				
40 arrows Gloves of Dexterity +2 Hat of Disguise Handy Haversack 6.00 Constitution Control				2.00					(5 ft radius, 7d4, Will DC 18 for half)	gea: plan	s/quest, harn ar binding, w	n, mass inflict	moderate w	vounds,
Gloves of Dexterity +2 Hat of Disguise Handy Haversack 6,00 Constitution Co									(Free Action, Will DC 18 or shaken)	7тн: <u>Con</u>	trol undead,	destruction, fi	nger of dea	th,
Hat of Disguise Handy Haversack 6.00 Controlling Haversack Cont										grea	nter harm*, m ord, vile dea	ass inflict seri th*, Necrotic T	ous wounds umor	s, song of
Handy Haversack									Familiar(Ghostly Visage)	8тн: <u>Crea</u>	ate greater u	ndead, horrid	wilting, mas	s inflict
Continuate a billiv drain, energy drain, STR, CON, Deta drange, fallque, exhaustion. Does not eat, drink, or bearington, or draw the barriers of the banshee. SPELL SAVE				5.00						Emp	owerment			
exhaustin. Does not eat, drink, or breathe. Unnatural Resiliance (naturally heal damage, ability damage) Constitution was 9, now *** listed as 10 for ease of sheet TOTAL WEIGHT CARRIED 22 23 46 70 70 140 350 LIGHT MEDIUM HEAVY LIFT OVER HEAD GROUND DRAG SMACLOAD MAX LOAD MAX							damage, ability drain, energy drain,				е,	•		
Unnatural Resiliance (naturally heal damage, achillry damage) Constitution was 9, now "." listed as 10 for ease of sheet 15 %									exhaustion. Does not eat, drink, or		SPEL	L SAVE		
ARCANE SPELL FAILURE 15 %									l				DC M	IOD
SPELLS S										ARC	ANE SPI	ELL FAILU	JRE 1	5 %
TOTAL WEIGHT CARRIED 22 15 0 0 0									listed as 10 for ease of sheet	CONDITIO	NAL MODIFIERS			
TOTAL WEIGHT CARRIED 22 15 0 0 0														
TOTAL WEIGHT CARRIED 22 15 0 0 0										SPELLS	SPELL		SPELLS	BONUS
TOTAL WEIGHT CARRIED 22 16 1ST 6 2										KNOWN	SAVE DC		PER DAY	SPELLS
23 46 70 70 140 350 17 2ND 6 1 17 2ND 6 1 17 2ND 6 1 17 2ND 6 1 18 3RD 4 1 1 1 1 1 1 1 1 1											15	0	0	0
23 46 70 70 140 350					TOTAL	_ WEIGHT CAR	RIED 2	2			16	1ST	6	2
LIGHT LOAD LOAD LOAD LOAD LOAD LOAD LOAD LOAD		23 46 70 70 440 250									17	2ND	6	1
LOAD LOAD LOAD HEAD GROUND DRAG SQUALS 2								LANGUAGES		18	3RD	4	1	
Common 20 STH 1					HEAD	GROUND	DRAG			19	4TH		1	
CP— 2000 gp of onyx SP— GP— 798 Divarien Diraconic Abyssal 21 6TH 0 22 7TH 0 23 8TH 0				MO		MAX LOAD	MAX LOAD			20	5TH		1	
SP —								<u>Dwarven</u>						
GP — 798 Abyssal 23 8TH 0									Draconic					
									Abyssal					\vdash
											23	8TH		0